



**FORT MOJAVE MESA FIRE DISTRICT
BOARD MEETING
FORT MOHAVE, AZ**



SPECIAL MEETING

TUESDAY – August 22, 2023, at 3:00 p.m.
1920 Camp Mohave Rd. (Training Room/Conference Room)

Notice of Meeting - Pursuant to A.R.S §38-431.02, notice is hereby given to the members of the Fort Mojave Mesa Fire District (FMMFD) Governing Board and general public that the FMMFD Governing Board will hold a special meeting on Tuesday, August 22, 2023, at 3:00 p.m. The meeting will be held at the Fort Mojave Mesa Fire District, Station 92, 1920 Camp Mohave, Arizona.

The agenda for the meeting is as follows:

AGENDA

1. CALL TO ORDER

2. ROLL CALL OF BOARD MEMBERS

3. PLEDGE OF ALLEGIANCE

4. CALL TO THE PUBLIC

Consideration and discussion of comments and complaints from the public, those wishing to address the Fort Mojave Mesa Fire District Board need not request permission in advance. All comments will be limited to 3 minutes. The Fire District Board is not permitted to discuss or take action on any item raised, in the call to the public. However, individual Board members may be permitted to respond to criticism directed to them. Otherwise, the Board may direct that staff review the matter or that the matter be placed on a future agenda. The Fire District Board cannot discuss or take legal action on any issue raised during the Call to the Public due to restrictions of the Open Meeting Law.

5. DISCUSSION AND POSSIBLE ACTION RE: Fire Chief's Contract and Salary:

A. Personnel matter regarding the Fire Chief's contract and salary.

6. FUTURE AGENDA ITEMS – Governing Board Members May Bring Forth Topics for a Future Meeting Agenda. The Governing Board May Not Discuss, Deliberate, or Take Action on Topics Presented for Future Agenda Items, Pursuant to A.R.S. § 38-431.02 (H).

7. ADJOURNMENT

Notice of Meeting (Agenda) dated and posted _____, 2023.

By: _____

Persons with a disability may request a reasonable accommodation, please notify the Fort Mojave Mesa Fire District prior to the scheduled meeting at (928) 768 – 9181.